



AMANDA TOLENTINO

2D ANIMATOR | VISUAL DEVELOPMENT



Please request via e-mail



atolentinorc@gmail.com



www.amandatolentino.com



www.amandatolentinoart.tumblr.com

Objective:

To learn from and be part of a creative environment that promotes teamwork, collaboration, and dedication in achieving the highest quality of work.

Education:

School of Visual Arts, New York NY (May 2016):

Majored in Computer Art, Animation, and Visual Effects | Bachelor of Fine Arts

Experience:

• **Freelance 2D Animator & Designer at Nickelodeon (November 2018):**

Worked on in-house character animation and designs for seasonal episodes and show bumpers. Cel animated with Toon Boom Harmony.

• **Freelance 2D Animator & Designer at Brand New School (May, June, Aug. - Nov. 2018):**

Created cel animation, designs, and storyboards for Herbal Essence's TV commercial, Theirworld's "Write The Wrong" campaign video, Smart Car EQ fortwo's commercial, and McDonald's.

• **Freelance 2D Animator & Designer at HOPR (April 2018):** Conceptualized character and environment designs for Macy's Holiday Windows 2018. 2D animated character walk cycles and expressions for Netflix Special "Principles of Success".

• **Freelance Designer at Brand New School (April 2018):** Illustrated for Herbal Essence's magazine advertisement.

• **Freelance Designer at HOPR (December 2017):** Designed assets for various Google and Android projects. Conceptualized character sketches for HOPR's animated holiday card.

• **Thesis Advisor (Sep. 2017- Dec. 2017):** Personal thesis advisor for Briana Mitchell, a senior from the SVA Computer Art's graduating class of 2018. Mentored her with 3D texturing, rendering, compositing, and art direction as she creates her senior film.

• **Freelance Designer & 3D Artist at HOPR (Jan. 2017 - Oct. 2017):** Designed & animated mo-graphics for Google Academy Ads' video tutorials. Illustrated concept designs for Macy's and Google projects. Modeled, textured, lit, and rendered 3D assets for Google Play Awards 2017.

Skills:

2D Animation, Design, Visual Development, and Storyboarding

Proficient Programs:

Adobe Photoshop, Flash, After Effects, Illustrator, Toonboom Harmony, TV Paint, Autodesk Maya, Mudbox, and Zbrush

Achievements:

-**Selected for Cannes Short Film Corner:** For short film, Hanami. 2016

-**Academic Honors Award:** Received for maintaining academic excellence throughout the four years attending SVA's BFA Computer Art, Animation, and Visual Effects program.

-**SVA's Dean's List:** Fall 2012 - Fall 2015